**Faculty of Computing and Information Technology** 



Department of Computer Science

Spring 2018

# **CPCS-465** Syllabus

## **Catalog Description**

CPCS-465 Performance and Modeling of Computing Systems Credit: 3 (Theory: 3, Lab: 0, Practical: 0) Prerequisite: CPCS-324, CPCS-361 Classification: Elective

This objective of this course is to familiarize students with the fundamentals of performance and computer systems modeling, introducing students to computer systems and their components (hardware and software). This course also covers different methods of performance measurement, algorithms of software performance measurement, and computer performance measurement.

#### **Class Schedule**

Lab/Tutorial 90 minutes 1 times/week

Meet 50 minutes 3 times/week or 80 minutes 2 times/week

### Textbook

Neil J. Gunther, , "Analyzing Computer System Performance with Perl::PDQ", Springer; 2 edition (2011-07-30) ISBN-13 9783642225826 ISBN-10 3642225829

### **Grade Distribution**

Week

t

Grade %

### Last Articulated

#### **Relationship to Student Outcomes**

| a | b | c | d | e | f | g | h | i | j | k |
|---|---|---|---|---|---|---|---|---|---|---|
| x | x | x |   |   |   |   |   |   |   |   |

#### **Course Learning Outcomes (CLO)**

By completion of the course the students should be able to

- 1. To understand the various architectures of computer systems. ()
- 2. To be familiar with the software performance measurement methods. ()
- 3. To be familiar with the hardware performance measurement methods. ()
- 4. To be familiar with the simulation and modeling methods. ()

#### **Coordinator(s)**

### **Topics Coverage Durations**

| Topics   | Weeks |
|--|-------|
| Introduction to computer systems and system    | 3     |
| components: hardware and software              |       |
| Methods of performance measurement             | 3     |
| Algorithms of software performance measurement | 3     |
| Computer performance measurement               | 2     |
| Computer and software modeling                 | 3     |